1: Developing a Power BI Custom Visual - Power BI | Microsoft Docs

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Is it a giant snowy mountain shining brightly under the sunlight, or is it an intimidating volcano bursting through the sky? Is it even supposed to be anything? Tempting Destiny by Katja Yoon What is abstract art? The first step is to prepare yourself to look beyond the things you already know or recognize. It is the emancipation of the mind. It is an exploration into unknown areas. It is the capability of the artist to use their imagination to look beyond what we can physically see and translate intangible emotions onto the canvas. Historically, the abstract art movement emerged in the nineteenth century as a reaction to academic painting or realism. In fact, a very simple way to understand the essence of abstract art is to think of it as a visual opposite of realistic art. While realism pays attention to every tiny fold or wrinkle, abstraction gives the artist the freedom to trust their intuition to create art that is equally worthy of an audience. There is No Code to Crack As human beings, solving problems comes naturally to us. The main purpose of abstraction is not to tell a story, but to encourage involvement and imagination. This art form is mostly about providing its viewers with an intangible and emotional experience â€" more often than not, the experience is completely different for every individual depending on their personality and state of mind. Therefore, it is really up to the viewer to decide whether the painting in front of them has any meaning or provokes any emotion. As we mentioned, abstract art is all about freedom. How to Look at Abstract Art So, how do you actually look at it and understand it? Do you stand in front of it and try to find familiar figures or do you just glance at it in passing? Under the Sea by Susan Marx Realizing that there are different ways to approach and criticize art is important when attempting to understand abstraction. It is easy to appreciate a Van Gogh or a Rembrandt, as the mastery of technique is visible. However, in order to appreciate abstraction, our focus should not be on how realistically the artist has painted something or someone but rather on how successful a piece is in evoking emotion. Abstract paintings can also be appreciated in terms of the individual elements of art: There is no need to stand in front of an abstract work for hours to really understand it. Look at it for as long as you want, and for as long as it pulls you in. Nonetheless, your five-year-old can still not do that. More often than not, abstract paintings will have an extremely vague title, like Number 4 or Black and Red. Do read the wall text. Speaking of guides, always read the wall text. Do let the painting reach out to you. Free your mind of any other thoughts, give it a little time and simply let the painting convey its intended emotion to you. Observe the colors and textures. What do they make you feel? It is not necessary for an abstract painting to have a contextual side to it, and it is not necessary for you to be able to feel each and every emotion it is meant to convey. Thinking too much about what the painting means can be disturbing or tiring. Instead, focus on how the painting makes you feel and what kind of emotions it conveys to you. Try to work with the things you know, instead of questioning everything. Do remember that abstraction does not have to have a meaning. Whether you are looking to decorate an entire home, complete a room, or add vitality and professional credibility to an office space, you will find the perfect piece on ARTmine. Contact us at sales agora-gallery.

2: Walkthrough: Create and use your own Dynamic Link Library (C++) | Microsoft Docs

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The best new products, every day. Luckily, there are so many great tools on the market now to help you build a website or app without needing to write a single line of code. Bubble Build a fully functional web app without any code. The goal of Bubble is to make programming obsolete with its visual programming tool that allows you to build web and mobile applications without any code. The intuitive drag and drop builder allows you to easily add page elements like: The workflow-based programming enables you to define exactly what happens, action by action. You can define your own data structures, build your your logic e. Bubble also connects to a bunch of other popular services, like MailChimp to auto-subscribe users to your mailing lists and Mixpanel to track activity on your app, including who your users are and what they do. This is a fantastic tool for those who are looking to launch a website or app seamlessly. The tool is completely free to build; you only pay for it once your audience starts to grow. Pixate Design native mobile app prototypes without code. You can add interaction and animation to your design with just a few clicks, all without any code. This is a beloved tool used by designers who want to validate ideas quickly without building out an actual native mobile app. It will fundamentally change the way you prototype and test. Treeline Build a backend without writing code. This tool is designed to help you build an enterprise-grade backend in hours as opposed to months. Here is a short list of some of the things you can do with Treeline: Communicate with the Stripe APO to charge credit cards, etc. Communicate with Facebook to authenticate, pull profile data, and more 4. Tilda Publishing Build beautiful websites and tell stories without any code. Tilda is a website building platform geared toward content-oriented sites. There are over pre-designed blocks that enable you to drag and drop your way toward a fully customizable website. All pages you create with this tool are built to look great across all devices, which is a nice thing to not have to worry about as a non-coder. The pages are definitely optimized to be visually beautiful, with a focus on typography and imagery that will delight your visitorsâ€"and also look beautiful and rich. This is a fantastic option for those looking to build blogs, lookbooks, event reports, and more. This is an incredible visual content management system CMS tool. All you have to do is tell Webflow what kind of content you want to build e. You can also write and edit right on the live website and your content will update automatically, which is pretty sweet. This is a fantastic website builder option that will delight you with its simple UX and easy design navigation. Webflow 3D Transforms Build 3D interactions visually without writing any code. Well, this is pretty damn cool. You can have page elements move, rotate, or apply perspective to make your 3D animations really stand out. Some of the cool features you can build: If you have no idea what any of that stuff is, then this tool is probably perfect for you. Cloudpress Create unique responsive WordPress sites without coding. CloudPress helps you create unique, responsive WordPress sitesâ€"no coding necessary. Every page created with ThemeBuilder is based on a fluid grid layout, so each of them will naturally adapt to the size of the screen, ensuring that your page looks good no matter what size screen someone is viewing it on. Looking for more tools to help you build a website or app, no coding required? Check out the full collection on Product Hunt:

3: Virtual Makeover â€" Change your hair color or try on celebrity hairstyles and makeup brands!

Dust your work station with the powdered sugar, and flip the candy onto the powdered sugar. Remove the foil from the back and dust the top with the sugar. Use an oiled chef's knife to cut the Turkish Delight into small squares.

DLLs are one of the most useful kinds of Windows components. You can use them as a way to share code and resources, to shrink the size of your apps, and to make it easier to service and extend your apps. In this walkthrough, you create a DLL that implements some math functions, and then create a console app that uses the functions from the DLL. Along the way, you get an introduction to some of the programming techniques and conventions used in Windows DLLs. This walkthrough covers these tasks: Add exported functions and variables to the DLL. Create a console app project in Visual Studio. Use the functions and variables imported from the DLL in the console app. Run the completed app. Like a statically linked library, a DLL exports variables, functions, and resources by name, and your app imports those names to use those variables, functions, and resources. Unlike a statically linked library, Windows connects the imports in your app to the exports in a DLL at load time or at run time, instead of connecting them at link time. We explain these extensions as we go. This walkthrough creates two Visual Studio solutions; one that builds the DLL, and one that builds the client app. The DLL uses the C calling convention so it can be called from apps built by using other languages, as long as the platform and calling and linking conventions match. The client app uses implicit linking, where Windows links the app to the DLL at load-time. This linking lets the app call the DLL-supplied functions just like the functions in a statically linked library. For more information about implicit linking and explicit linking, see Determining Which Linking Method to Use. For information about how to create DLLs for use with. This walkthrough uses Visual Studio , but the code and most of the instructions are applicable to earlier versions. The steps to build new projects changed starting in Visual Studio version This walkthrough describes how to create projects for both newer and older versions. Look for the steps that match your version of Visual Studio. Prerequisites A computer that runs Microsoft Windows 7 or later versions. We recommend Windows 10 for the best development experience. A copy of Visual Studio You can run the installer again and install it now. The instructions for Visual Studio version Instructions for earlier versions come later, so skip ahead if you need to. In the center pane, select Windows Desktop Wizard. Enter MathLibrary in the Name box to specify a name for the project. Choose the OK button to create the project. Note Additional steps are required to fix an issue in Visual Studio version Follow these instructions to see if you need to make this change. Check the contents of the Preprocessor Definitions property. In the property pane, select the drop-down control next to the edit box for Preprocessor Definitions, and then choose Edit. Choose OK to dismiss the Preprocessor Definitions dialog, and then choose OK to save your changes to the project properties. Enter MathLibrary in the Name edit box to specify a name for the project. Choose the Next button. Choose the Finish button to create the project. When the wizard completes the solution, you can see the generated project and source files in the Solution Explorer window in Visual Studio. Next, you create a header file to declare the functions your DLL exports, and then add the function definitions to the DLL to make it more useful. In the center pane, select Header File. Choose the Add button to generate a blank header file, which is displayed in a new editor window. Replace the contents of the header file with this code: Notice the preprocessor statements at the top of the file. The wizard in Visual Studio version This modifier tells the compiler and linker to export a function or variable from the DLL so that it can be used by other applications. This modifier optimizes the import of the function or variable in an application. For more information, see dllexport, dllimport. If not, in Solution Explorer, open MathLibrary. In the editor, replace the contents of the MathLibrary. Defines the exported functions for the DLL. The output should look something like: To compile code that calls the functions exported by a DLL, the declarations must be included in the client source code. At link time, when these calls to DLL functions are resolved, the linker must have an import library, a special library file that contains information for Windows about how to find the functions, instead of the actual code. And at run time, the DLL must be available to the client, in a location that the operating system can find. One way, is to copy all of these files into your client project. For third-party DLLs that are unlikely to change while

your client is in development, this method may be the best way to use them. If you make a copy of DLL files that are under development, you may accidentally change a header file in one copy but not the other, or use an out-of-date library. To avoid this problem, we recommend you set the include path in your client project to include the DLL header files from the DLL project. This step allows your client app to use the same DLL code you build. To create a client app in Visual Studio version Specify the name for the project, MathClient, in the Name edit box. In the wizard, choose OK to create the client app project. In the center pane, select Win32 Console Application. When the wizard finishes, a minimal console application project is created for you. The name for the main source file is the same as the project name that you entered earlier. Next, to call the MathLibrary functions in your source code, your project must include the MathLibrary. You could copy this header file into your client app project, then add it to the project as an existing item. This method can be a good choice for third-party libraries. To avoid this issue, you can change the Additional Include Directories path in your project to include the path to the original header. In the property pane, select the drop-down control next to the Additional Include Directories edit box, and then choose Edit. Double-click in the top pane of the Additional Include Directories dialog box to enable an edit control. In the edit control, specify the path to the location of the MathLibrary. In this case, you can use a relative path: You can now include the MathLibrary. Replace the contents of MathClient. The linker must find the MathLibrary. To avoid this issue, you can change the Additional Library Directories path in your project to include the path to the original library when you link. In the property pane, select the drop-down control next to the Additional Dependencies edit box, and then choose Edit. In the Additional Dependencies dialog, add MathLibrary. Choose OK to go back to the Property Pages dialog box. In the property pane, select the drop-down control next to the Additional Library Directories edit box, and then choose Edit. Double-click in the top pane of the Additional Library Directories dialog box to enable an edit control. Enter this value to use a macro that works for both Debug and Release builds: One way to avoid this issue is to copy the DLL to the directory that contains your client executable as part of the build process. In the property pane, select the edit control in the Command Line field, and then enter this command: Now your client app has everything it needs to build and run. The Output window in Visual Studio should have something like: Now run your application to see what it does. Visual Studio opens a command window for the program to run in. The last part of the output should look like: Press any key to dismiss the command window. Try setting breakpoints in the code of the client app, and run the app in the debugger. See what happens when you step into a library call. Add other functions to the library, or write another client app that uses your DLL. When you deploy your app, you must also deploy the DLLs it uses. The simplest way to make the DLLs that you build or that you include from third parties available to your app is to put them in the same directory as your app, also known as app-local deployment.

Find out how you can make sweet delights, right at home, using equipment and ingredients you probably already have with help from a published cook book author in this free video series. Category.

And, my name is Peter. Continuity is one of the most magical experiences on iOS. And, this entire experience is replicated on the external display. To take full advantage of the size of the external display, we can rotate the iPhone to landscape to fill it up. And, this is great, with no work on our part, we were able to get this experience. But, we can do better than this. Built right into iOS, are APIs that allow you to create an entirely custom, second user interface on this externally connected display. Keynote is a great example. On the external display, you remain focused on the primary slide at hand. But, on the integrated iPhone display, you can see presenter notes, and the next slide, tools essential to any presentation. Or, maybe you have a game. When designing your applications for an external display, there are some key things that you should think about. Aside from the obvious size differences, your iPhone is personal. And so, you should consider the kind of information that you show on this display as private. Whereas, the external display will typically be situated in an environment where many people can see it, such as a TV in a living room, or a projection system in a conference hall. So, you should assume that the information shown on this display is public. Additionally, while the displays built into iPhone and iPad are interactive, the external display is not. So, you should avoid showing UI elements, or other interactable controls on the external display. While simple, this is a really powerful use of this design. Connectivity, behavior, and connection transitions. How do you know if you have an external display connected? UIScreen has a class variable, screens, which contains a list of all the connected displays, including the device, built into the iPhone. Additionally, because the external display can be connected and disconnected at will, UIKit will post notifications to help you know when this happens. So, you should listen for the UIScreen. And, bring up and tear down your UI accordingly. Peter, can you show our developers just how easy it is to set up a second user interface? So, here we are inside of our UIScreen. Wow, Peter, that was really easy. The third thing you should think about when designing for an external display is you should handle connection changes with graceful transitions. Here you can see our demo app is currently showing a photo full size. Watch what happens when we plug it in. What happened here, is we popped our viewController back to the thumbnail view while simultaneously showing that previously selected photo full size on the external display. Just consider the different display contexts when designing your application, and be sure to handle connection changes gracefully. To learn more about this, check out this talk from WWDC Layout-driven UI is a powerful way to write your app to make it easier to add features, and easier to debug. I know I have. You add some code, and a gesture callback. You add even more UI update code in a notification callback. And, more when you get a value trigger from a UI control. And, suddenly your app is in this weird, and hard to understand state. And, you have to follow these strange orders to reproduce these unusual bugs. And, as you add more features to your app, the problem gets worse and worse. If we instead follow a simple recipe, and push these UI updates into layout, we can get rid of these bugs, and make it much easier to add features. The first thing you should do, is you need to identify and track all of the state that affects your UI. Then, every time that states changes, you should dirty the layout system by calling setNeedsLayout. So, what I love about this recipe is just how easy it is to follow. Ben, can you take us through this app? Well, we need to identify and track that state that affects our UI. So, remember what Ben said. Well, now, every time this state changes, we need to dirty the layout system by calling setNeedsLayout. But, we need to make sure that every time this state changes this happens. And, this state could change from various places in our application. We can use a feature called Swift property observers. These let us run code before or after a property is set. So, we can use the didSet property observer to call setNeedsLayout. This is a really excellent use of Swift property observers in your app. Well now, Peter, using this state, we need to update our UI in layoutSubviews. Now, while this works really well for this simple example, it works well for some more complex ones earlier. Ben and I were up really late last night playing this new macOS The Gathering trading card game, which is sweeping the Apple campus. It lets you pick up and drag these cards around, and you can fling them into this

little deck area. We can pick up two cards at the same time. Animations are the hallmark of any great iOS experience. The life-like motion of your user interface truly makes your apps feel alive. And so, this lets us do these really wonderful, interruptible interactive animations. Next, when we want to put a card in the deck, all we have to do is add that card to this array, which will dirty our layout, and then inside of an animation block, using this beginFromCurrentState option, we call layoutIfNeeded. This will trigger a call to our code in layoutSubviews, which will move all of our views around, play the appropriate animation state transitions. We just kind of got this animated layout for free by doing our layout inside of an animation block. This is really, really awesome. Everything from pans to pinches to swipes to rotation. You should be able to create the kind of interactions you want, using these. If you want something really crazy, you can always subclass UIGestureRecognizer yourself as well. Discrete gestures tell you that an event happened. They move immediately into the Recognized state. The other type of gestures are continuous gestures. These provide a much greater level of fidelity to you. Like discrete gestures, they start out in the Possible state, but as they begin to be recognized, they move to the Began state. As they track, they enter the Changed state. Finally, when the gesture is complete, it moves to the Ended state. And, there are two great functions available to help you get the most out of it. And, velocityInView will tell you how fast your gesture is moving. And, this is really powerful for handing off velocity between a gesture and a subsequent animation. To learn all about how to build really great gesture interactions using these, check out Building Interruptible and Responsive Interactions from WWDC And, we used it to help build that card dragging behavior you saw earlier. Again, we have a local variable, which tracks the offsets for each of our cards that the gesture has applied. Find and track all of that state that affects your UI. And, use Swift property observers to trigger setNeedsLayout whenever this state changes. Finally, in your implementation of layoutSubviews, make sure to update your view state based on this state that you tracked. The iOS experience is all about being responsive. And, you want to get your customers to your delightful experiences as quickly as possible. There is one step between them tapping on your icon, and being delighted. And, that one step is your launch time. Starting with number one, process forking. Peter, what can we do in this phase of the launch? And, one key thing to remember is at this point, none of your code has run. Peter, do you have any great advice for our developers? Because it takes up such a large amount of your launch time. My first piece of advice for you is to avoid code duplication wherever possible. If you have redundant functions, objects, or structs, remove them from your app. But, third-party libraries are not cached.

5: Adding Delight to your iOS App - WWDC - Videos - Apple Developer

With www.enganchecubano.com, you can use your own data sources to create interactive charts, graphs, and maps. With a huge library of designs to choose from, and the ability to add animation and tweak colors, there are endless ways for you to bring your data to life.

Save it to your computer and print it at full page size. Trace your pattern on to the foam board. You will need TWO layers for each ear per headband. So, one headband will require 4 cut out ears. I used an exacto knife. This is the hardest part, fellow crafters. Glue the two pieces for each ear together. While the glue is drying, lay out your fabric. Use your ear template to draw cutting lines slightly larger than the pattern. You want them to just be able to wrap around the outside of the ear. You will need four pieces for each headband â€" two for the front of the ear and two for the back of the ears. Cut out your fabric. And then iron it! No sense in ruining your project with wrinkles: Glue the fabric to the ears. I started off with good old elmers on this first pair. It took forever to dry, seeped through the fabric and was just a little hard to deal with. For subsequent pairs, I grabbed my spray glue and it made a world of difference!! Whatever glue you choose, firmly attach the fabric and smooth out any bumps or wrinkles. Each ear should look like this nowâ€¦ 6. Use hot glue to glue down the sides of the fabric. I ran a thin bead down the middle of each piece of foam board and went along, burning my fingers, and pressing the fabric down. Now it looks like thisâ€¦ 7. Run another bead of hot glue around the ear and adhere coordinating ribbon to cover up all the seams and mess! Glue the ears to your headband, again using the hot glue. I snipped the tails off at the back of the bow. And, I used a blob of hot glue to attach the bow to the headband! I cannot wait to wear these on our trip!!!

6: Your Guide to Understanding Abstract Art - ARTmine Collectors Corner

To make use of a DLL, whether your own or a third-party DLL, your client app project must find the headers that declare the DLL exports, the import libraries for the linker, and the DLL itself. One way, is to copy all of these files into your client project.

Login Brand your design business to truly connect with clients It took me a couple years to realize, that as a designer, my business brand is not solely about me. Your own brand should be an intersection of who you are and who you believe they can be. Your brand should go beyond your likes and dislikes. It needs to demonstrate your ability to listen and observe, to be thoughtful and intentional. Start with the right words Like most, I start the branding process with key personality words. When working with a client, some words are chosen and some gleaned from answers they give on the intake questionnaire. I find these words harder to choose for myself. Use some of the descriptive words from these profiles as brand personality words. Using words from my Fascination Report as a foundation for my visual brand has helped me a create a brand that feels very true to how I interact. What emotions would customers feel when they walk in the door? Relief, whitespace, warmth, competence? How do you see your business interacting with others? Approachable, prestige, bohemian, passionate? Define strategic anchors Strategic anchors are the criteria that guide the decisions you or your team make throughout your business at every level, now and as it grows. What 2 or 3 things are at the core of every major decision you make? What are your core values? I find these words often help define the overall brand experience. They are the common thread that runs through the visuals, messaging and interaction. Words like collaboration, hope, integrity, intention, excellence, encouragement. What are your anchors? Add them to your list. They can be what your brand aspires to be or how it has been described in the past. Add words to the mix that just feel right. Creative, fun, vibrant, edgy, minimal? Gather relevant inspiration Look at the synonyms of your favorite words â€" try VisualThesaurus. Search image banks and Pinterest using your chosen words and see what you find. Save your finds to a Pinterest moodboard. Use the themes that develop colors, style, patterns, etc as the inspiration for your visual brand. About you, but still really about them How can you use your online presence to truly connect with potential clients? Everything on your website needs to answer this question. From how you talk about yourself to how you display your portfolio to the services you provide. No, of course not! Your creative side is important, so tie it in as part of the answer. Keep track of issues related to your client. How are they winning? What language are they using to describe their frustrations? How would you talk to them if you were face to face? Expertise, compassion, empathy, problem-solving, simplicity, or other? How does this go hand in hand with your brand personality words? Reply and tell me your brand words â€" I love hearing about this stuff!

HOW TO MAKE AND USE YOUR OWN VISUAL DELIGHTS pdf

7: Make Your Own #IcedDelight Iced Coffee Drinks And Milkshakes

One way you can create a delightful experience on your site is to create meaningful transitions, interactive or visual elements that match the look and feel of your site, and one way to accomplish.

We will be supporting more browsers in future releases. Disregard this message and continue to login without support. First, easily build out every step in your funnels by creating a visual representation of your marketing campaigns. Then, publish your campaign map in just one click to get your leads and customers flowing through dynamic and responsive funnels. Effortless to Build Add customized triggers, goals and actions to your map to craft campaigns from start to finish in a matter of minutes. Robust and Responsive Tailor the way each contact flows through your map based on any data or behavior to create one-of-a-kind journeys for leads and customers. An innovative Performance Mode shows you how contacts are engaging, and which types of contacts drive business growth. Set up custom triggers to directly add contacts anywhere in your campaign map so that each person on your list receives relevant communication and a positive brand experience. Add unlimited actions such as email messages, tasks, SMS and more anywhere on your map, with customizable timing and settings for complete control over the experience. Design Dynamic, Intelligent Customer Journeys No two customers or leads are exactly alike â€" so why should their journey with your brand be identical? Knowledge is power, so arm yourself with the information you need to grow your business faster. Find out how effectively contacts are moving through your map with a funnel conversion report, instantly revealing the conversion rates for every goal on your map. See how the lifetime value of each contact changes as they pass through your funnels, making it clear which marketing elements have the biggest impact on your bottom line. See how your goal conversions would be affected by a change in the conversion rate at any other point in your funnel so you can decide where to focus your efforts first. Get a big-picture understanding of how each of the pieces in your funnel fit together, making optimization and iteration painless. Marketing campaigns are often made up of emails, SMS messages and postcards that promote your offer and send recipients to landing pages. Whether your ultimate goal is to get contacts to attend an event, buy a product, or complete a survey, you can use your marketing automation platform to easily create a marketing campaign to achieve the goal. You can create marketing campaigns for lead nurturing, product offers, abandoned cart follow-up, product launches, webinar promotions, ebook opt-in and delivery, and more. What types of marketing campaigns should I start with? When you start automating your marketing campaigns, tackle building the ones at the beginning of your customer lifecycle first. From there, you can begin building more complex campaigns designed for the three later stages of the customer lifecycle: A launch begins long before your campaign goes live. Before your campaign is ready for all to see, start by defining both your audience and your campaign goal. With your goals and audiences in mind, you can begin to create your automated campaign map and create the content to fill it.

8: 7 Tools to Help You Build an App Without Writing Code

Using words from my Fascination Report as a foundation for my visual brand has helped me a create a brand that feels very true to how I interact. A deeper understanding of how I draw people to myself - and then capitalizing on it with the right visuals - has helped me draw "perfect fit" clients.

Now I could sample it and know for sure! The sweet demo lady gave us the on the Iced Coffee and when I asked her where we could find it, not only did she give us great directions, she then offered to go grab a pack for me! She had a number of other customers waiting to try the iced coffee, so I politely declined, but I thought it was very nice of her to offer like that. We found the Iced Coffee 2-packs with no problem. We usually serve coffee to our guests after dinner so I thought it might be nice to have some on hand for our party on Sunday. I also thought we could create our own special coffeehouse drinks using them along with the iced coffee, so I picked up a pack of those, as well. It was a sweltering day and I needed some refreshment! Shopping makes a girl tired, after all. I could honestly drink this stuff all day! Later that night hubby was obviously reading my mind. He asked me if I thought the iced coffee could be used to make a milkshake. I was game to try! While I was making it, I was reminded of the hot summer nights growing up that my father would make us homemade milkshakes. The shakes turned out quite tasty and were easy to make. The next morning, buoyed by the success of the milkshake, I decided to try my hand at making a replica of the frappuccinos that I occasionally treat myself to while out shopping. Into the blender went ice, the iced coffee, and a splash of the Vanilla Latte creamer. A tall blended IcedDelight iced coffee drink, a stack of magazines, and good book. What better way to spend an afternoon? And here are my recipes: Pour the milk, iced coffee, and creamer over the ice cream. Cover and blend until smooth, about seconds. Pour into a glass and garnish with whipped topping shaved chocolate curls would also be a nice touch! Pour in enough iced coffee to just about cover the ice. Add in a splash a couple of tablespoons of the creamer and cover. Pour into a tall glass and garnish with whipped topping and chocolate syrup. Serve and dream of a tropical island! She loves spending time with her family, visiting the local zoo and parks, as well as planning travel adventures. Cooking and baking, DIY projects and crafts, and coffee - lots and lots of coffee - round out some of her other hobbies.

9: How To Create Snackable Content For Social Media Growth

At MakeBeliefsComix you can create your own comic strip with an easy and fun way. Choose a character and emotion, add talk or thought balloons, and start your character communicating. You can add other characters, colored backgrounds, objects, and panel prompts to keep your viewers interested.

Platform Specific WordPress Your website will be set up the right way on the right platform for what you need. You Can Ask Help We offer free help and consultation via email. These took a lot of time to learn and were tricky to master. In , content management systems CMS like WordPress have made creating a website accessible to anyone. To put simply â€" content management system or website building platform is a user-friendly platform for building websites and managing your own online content instead of using a bunch of loose HTML pages. Website builders are expensive and often very limited. They are good for one-page websites, but not more. They are all FREE to use. For the beginners, I strongly suggest sticking to WordPress. A domain name a web address like yoursitename. I earn a commission if you end up purchasing Bluehost through my referral links in this guide. This helps me to keep WebsiteSetup up and running and up-to-date. Thanks for your support. They are a US hosting, but you can still use them even if you live outside the United States as they have data-centers in multiple locations and they can handle a lot of traffic from across the world. As someone who lives in Europe, I still prefer to use them. Already have a domain name and hosting? Save your hard earned cash and opt for the cheapest package to start out with. Pick a Domain Name As an easy starting point: Avoid the weird extensions and go with. Why not go after the world with a. Your receipt will be sent to the email address you enter here. Enter your payment information to continue. Do some brainstorming to come up with a unique domain name that reflects your future website, business or blog. Almost every reliable and well-established hosting company has integrated 1-click-installation for WordPress, which makes getting going a snap. Log in to your hosting account. Go to your control panel. Choose the domain where you want to install your website. How to Install WordPress on Bluehost. The FTP address is usually ftp. Just fill in the forms and you are ready! See a sample version below: There are thousands of awesome, professionally designed themes you can choose from and customize for your own sit. This is what the WordPress dashboard looks like: Everything is easily labelled. But before you do that, I really suggest you at least try spending some time browsing the free themes. As you can see above, installing a new theme for your website is very easy. How do I add content and create new pages? Adding pages to the menu If you want your new page to be linked to your navigation bar, 1. You can use different categories to group similar posts. If you want to add a blog to your website, you can use different categories and posts. Simply add it to your menu and start making posts. Changing Your Title and Tagline Page titles explain to searchers what your website is about. You should use a unique title on every page of your site. Just hold your mouse over the tab at the top of your web browser. Taglines are added at the end of titles across every page. Want to disable comments on every new page by default? To set up a static front page: Choose a static page that you have created. You can use plugins to do everything from adding photo galleries and submission forms to optimizing your website and creating an online store. How do I install a new Plugin? BUT â€" before you go and install every single one, I suggest you read this article: Things you need to know about using WP plugins. If you want to do something similar, definitely get this plugin. Of course, this is just the tip of the iceberg! Last but not least â€" keep improving your website! As I mentioned earlier, WordPress is highly customizable.

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