

1: An Introduction to Website Layouts in HTML5 | Free & Premium Templates

Introduction to Web Development Using HTML 5 provides a hands-on experience that allows first-time website developers to create their first web pages and experienced developers to quickly master HTML 5. This text is filled with thousands of real-world examples.

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2: Introduction to web development using html5 ePub

The HTML 5 Web Development book provides a hands-on experience that allows first-time Web-site developers to create their first Web pages and experienced developers to quickly master HTML 5. The book is filled with thousands of real-world examples. The book starts by introducing standard HTML and.

Originally, after HTML 4. As a backlash to this, in a group of like-minded developers and implementers including representatives from Opera, Mozilla and slightly later, Apple got together and formed a breakaway spec group called the Web Hypertext Application Technology Working Group WHATWG , with the aim of writing a better HTML markup spec that could handle authoring the new breed of web applications, without - crucially - breaking backwards compatibility. The result was the Web Applications 1. In the first few days, hundreds of participants joined to continue to work on the next version of HTML. HTML5 is a really good thing for web developers and designers, because it: Adds powerful new features to HTML that were previously only available on the Web using plugin technologies like Flash , or with complex JavaScript and hacks. Form validation and video are prime examples. Has a clearly defined parsing algorithm so that all browsers implementing HTML5 will create the same DOM from the same markup, regardless of validity. This is a massive win for interoperability. The W3C HTML5 working draft contains the most stable version, including the features that browsers are most likely to have implemented. Note the lack of version number on the living standard - this is because this is intended to be where future versions of HTML are also developed, beyond 5. It is better to look at the W3C version for the stuff that is nearest completion and likely to be implemented in browsers, and therefore most relevant to web developers. What does HTML5 mean to me? Well, you might be thinking that it will be frustrating and time consuming to have to learn a new markup language, after taking so long getting to grips with the last one! This is not the case, however - if you are using HTML 4. I like to think that these new features broadly come in three types: HTML5 is deliberately written to compete with plugins. Background information that was never previously available, but really invaluable such as error handling: Ok, so this is more relevant to browser vendors than developers, but it is still worth a mention. Plus if a feature is not supported in certain browsers, you can work around this - future articles will show you how, at appropriate points. To give you a short concluding answer, HTML5 is the future of the Web, and a large part of your future as a web developer. Some of the features listed below are NOT actually part of the HTML5 spec itself, but are defined in closely related specs, therefore they are still valid parts of the new movement towards modern web applications, and useful for you to know about. As you will already know, semantics are very important in HTML - we should always use the appropriate element for the job. Think of site headers, footers, navigation menus, etc. HTML5 provides a standardized, simple way to implement features such as date pickers, sliders and client-side validation. Native video and audio: For years, video and audio on the Web has been done using Flash, generally speaking. In fact, the reason Flash became so popular around the dawn of the 21st century is because open standards failed to provide a cross-browser compatible mechanism for implementing such things. Flash provided a high quality, easy way of making video work cross-browser. There are many articles on dev. This API defined in the Web Sockets specification , separate from the HTML5 specification allows you to open a continuous connection between a server and a client on a specific port and send data in both directions until the port is closed. This improves the efficiency of web applications a great deal, as data can be continuously and accurately exchanged between client and server without constant page reloads, and without constantly having to poll the server to see if updates are available. Introducing Web Sockets will start you off nicely. HTML5 provides a number of features to allow web applications to run offline. Together, these allow you to continue using an application when it goes offline, and then synchronize changes with the master version on the server when the network is available again. Cookies allow us some degree of local data storage, but their use is fairly limited. Web Workers mitigates this problem by allowing us to create background processes to take care of some of the number crunching, allowing the main process to get on with other things. This allows you to add all kinds of useful location-aware features to your applications, for example highlighting content that is more relevant to your

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location. I hope you found this useful, and that you will continue reading the other articles about HTML5 referenced above. You might also like

3: Introduction to Offline Web Applications Using HTML5

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4: Web Development

Phone numbers & e-mail; comments & suggestions. it is the fifth and current major version of the html standard please beware that as of 18th november the w3c is introduction to web development using html5 no introduction to web development using html5 longer actively working on the web sql database specification. learn how to build high.

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From to , HTML developed from version 1 to version 4. In year , the World Wide Web Consortium (W3C) recommended XHTML The XHTML syntax was strict, and the developers were forced to write valid and "well-formed" code.

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8: HTML5 Introduction

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9: Introduction To Web Development Using HTML 5, by Dr. Kris Jamsa – squawk that

This article looks at how to use HTML to break up a block of text into a structure of headings and paragraphs, add emphasis/importance to words, create lists, and more. Creating hyperlinks Hyperlinks are really important – they are what makes the web a web.

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