

1: Rise of the King: Companion Codex, II by R.A. Salvatore : Review â€œ

Rise of the King is the latest instalment of R.A. Salvatore's Companion's Codex; on the plus side, readers of the first part, Night of the Hunter (and indeed pretty much any other of his Forgotten Realms titles), will know what to expect.

Salvatore picks up with the fan-favorite storyline of dwarf king Bruenor Battlehammer and his bloody feud with the Orc kingdom of Many Arrows. Rise of the King: I am glad that I had previously read the rest of the Drizzt books before I started to read this, Salvatore seems to make an assumption that everyone has read the rest of his books, and not a lot of background info is given. I believe anyone who tries to use this book as a starting off point for the series will be utterly confused. After the events of Night of the Hunter, Drizzt and the Companions are finally on the road back to Longsaddle in an attempt to see the former battlerager Thibbledorf Pwent freed from his curse and finally laid to rest. It is not long however before the Companions hear of rumors of orc raids upon the human and dwarf settlements in the Silver Marches. The Companions soon find themselves returning to Mithril Hall to find out if the treaty of Garrumns Gorge has really been broken, and to decide what that means for them. First there is the fact that finally Drizzt is back among those friends who understand and love him best, who may be able to draw him away from the dark path he was heading down. I truly started to worry about Drizzt in the Neverwinter Saga, those were dark days for him that I worried he might not come back from. There is the return of the eccentric Harpell family who are always good for a laugh and leave you wondering about the sanity of wizards in general. I thought the anticipation of the Companions return to the Silver Marches and Mithril Hall would kill me, the entire course of the book I wanted to skip forward just to see how people would react to the return of the dead king Bruenor Battlehammer. One of the best parts of the book, like any book by R. Salvatore, were the battle scenes. You can tell how much research and effort goes into each fight, you can almost feel like you are there each and every time. While initially this may come across as just another Forgotten Realms book, I felt like it really stood out from anything set in the campaign that has released in the last few years. The only complaint I have is how short it seemed to me, but every book I read seems short by the time I finish it. I once again made the mistake of starting to read a chapter or two of the book when I went to lie down for bed. Almost seven hour later, after I realized it was almost six in the morning, I had to force myself to put down the book and get some sleep before work. I am already counting the days till book three releases and thinking of a reread just days after I finished going through it the first time. Rise of the King is set to be released September 30th by Wizards of the Coast. I received a free copy of this novel in exchange for an honest review.

Rise of the King is the second book of the Companions Codex series by R.A. Salvatore. In the second book of the Companions Codex, the latest series in the New York Times best-selling saga of dark elf Drizzt Do'Urden, R.A. Salvatore picks up with the fan-favorite storyline of dwarf king Bruenor Battlehammer and his bloody feud with the orc.

Rise of the King is the type of R. Salvatore novel that all his fans crave. It is quite simply a tour de force of action with fights scenes galore, warfare on a regional scale, personal acts of valor, and even a little time in between the sword blows for some emotional interaction by the Companions of the Hall. Honestly, it is about as perfect a Forgotten Realms story as I think Mr. Salvatore can deliver, which means it is pure sword and sorcery fun. As the second volume of the Companions Codex, this novel picks up where Night of the Hunter left off. With a magic induced darkness covering the land, the orcs of the Kingdom of Many Arrows and their allies fall upon the dwarves, humans and elves of the region in overwhelming numbers. As disaster after disaster mounts against the surprised defenders, they turn upon each another: And with this animosity standing in the way of the formation of a coordinated defense, the great cities of the region find themselves isolated and alone, facing an enemy that is stronger than they ever imagined. Soon, they find themselves trapped in a besieged city, desperately trying to hold back their enemies, and hoping to discover some way to help stem the rising tide. And as always the ever mysterious and conniving Jarlaxle lurks in the background, pushing pieces around on the game board â€” his motives, as always, his own. As I mentioned, this is about as good a Drizzt story as I can imagine Mr. Besides the stellar action sequences, there are the scattered interludes with Drizzt passing along his inner thoughts, the slowly budding friendship of the new Companions, and just enough of the drow political machinations to keep a reader turning pages. At the same time, Mr. Salvatore inserts enough references to old adventures by Drizzt and companion to make these people truly feel like old friends newly reacquainted. Of course, he would, and while it does interrupt the narrative flow a bit, these tidbits of history really ring true for this resurrection of the Companions of the Hall. All in all, Rise of the King is sword and sorcery at its finest. Salvatore might not be reinventing the wheel here, but what he does do is craft an entertaining tale that will sweep a reader away to the Forgotten Realms for a few hours. Of course it is, so go read this book already. I received this book from Netgalley and the publisher in exchange for a fair and honest review.

3: Rise of the King (Audiobook) by R. A. Salvatore | www.enganchecubano.com

Rise of the King is the type of R.A. Salvatore novel that all his fans crave. It is quite simply a tour de force of action with fights scenes galore, warfare on a regional scale, personal acts of valor, and even a little time in between the sword blows for some emotional interaction by the Companions of the Hall.

The Joy of x: This time is necessary for searching and sorting links. One button - 15 links for downloading the book "Rise of the King: Companions Codex, II" in all e-book formats! May need free signup required to download or reading online book. A few words about book author R. Hes an avid gamer, father of three, and loyal citizen of Red Sox Nation. A couple of years ago, I found myself in horrible shape and feeling lousy all the time, and so, with the help of my wonderful and beautiful wife of 25 years, I started taking my health seriously again. Now I feel better than I did when I was Fit Camp three times a week and yoga and softball and all the rest. The other thing that Ive come to learn about myself is that R. Salvatore and Bobby Salvatore are two different people and I much prefer Bobby, thank you very much. Its not that I lie to readers at book signings, or anything like that, its just that the things that are important to me are the little things in life: Writing is what I do, but its not who I am. I remember one time about 20 years ago, I went back to where I had worked to see my brother, who still worked there. Gary was a few years older, and was, of course, my hero. An associate found us in the parking lot and nudged my brother, asking him what it felt like to have a younger brother who was so much more successful than he. Gary, of course, took it all in stride, turning what might have been an awkward moment into a joke. Gary died a few years later and Ill never forget the lines of mourners â€” grown men crying like babies. He was such a big part of the community, as a friend and a coach to so many kids over the years. That brought me back to the parking lot and the awkward moment, and the truth of it all: I was not and have never been more successful than my brother, and nothing I can do as a writer will get me there. Only the things I do as a human being, a father, a neighbor, a friend, can bring me into his league.

4: RISE OF THE KING - SALVATORE, R. A. - NEW PAPERBACK BOOK | eBay

*Rise of the King: Companions Codex, II [R. A. Salvatore] on www.enganchecubano.com *FREE* shipping on qualifying offers. In the second book of the Companions Codex, the latest series in the New York Times best-selling saga of dark elf Drizzt Do'Urden.*

Salvatore novel that all his fans crave. It is quite simply a tour de force of action with fights scenes galore, warfare on a regional scale, personal acts of valor, and even a little time in between sword blows for some emotional interaction by the Companions of the Hall. Or to put it another way, everything that readers love about tales about Drizzt is on center stage here with none of the usual negatives to drag them down. Honestly, it is about as perfect a Forgotten Realms story as I think Mr. Salvatore can deliver, which means it is pure sword and sorcery fun. As the second volume of the Companions Codex, this novel picks up where Night of the Hunter left off. With a magic induced darkness covering the land, the orcs of the Kingdom of Many Arrows and their allies fall upon the dwarves, humans and elves of the region in overwhelming numbers. As disaster after disaster mounts against the surprised defenders, they turn upon each another: And with this animosity standing in the way of the formation of a coordinated defense, the great cities of the region find themselves isolated and alone, facing an enemy that is stronger than they ever imagined. Soon, they find themselves trapped in a besieged city, desperately trying to hold back their enemies, and hoping to discover some way to help stem the rising tide. And as always the ever mysterious and conniving Jarlaxle lurks in the background, pushing pieces around on the game board â€” his motives, as always, his own. As I mentioned, this is about as good a Drizzt story as I can imagine Mr. Besides the stellar action sequences, there are the scattered interludes with Drizzt passing along his inner thoughts, the slowly budding friendship of the new Companions, and just enough of the drow political machinations to keep a reader turning pages. At the same time, Mr. Salvatore inserts enough references to old adventures by Drizzt and companion to make these people truly feel like old friends newly reacquainted. Of course, he would, and while it does interrupt the narrative flow a bit, these tidbits of history really ring true for this resurrection of the Companions of the Hall. All in all, Rise of the King is sword and sorcery at its finest. Salvatore might not be reinventing the wheel here, but what he does do is craft an entertaining tale that will sweep a reader away to the Forgotten Realms for a few hours. Yeah, it is, so go read this book already. I received this book from Netgalley and the publisher in exchange for a fair and honest review.

5: Rise of the King by R. A. Salvatore | LibraryThing

9 quotes from Rise of the King (Companions Codex, #2; Legend of Drizzt, #26): 'to tell me how to behave. I do not want a god to guide my movements and ac.

This is the Salvatore I love. This book brought me back to greatness of his old books. I was torn when he brought back the Companions of the Hall. I was unsure if I wanted to see some of their stories continue, but he has done a great job keeping interest in these characters we love. Regis is one that has grown so much and is so enjoyable to see what he has accomplished with his second attempt at life. The one thing Salvatore has been doing of late is not ending his books well. If you liked his early day books, you should check out this book! Let it be known I adore Salvatore. I am more punctual in purchasing his books than I am with anything else. Drizzt is my favorite character. But this book was just pretty good for me. I gave it four stars but could have given it three. There are moments of delightful action. Hints of fantastically nuanced schemes. Snippets of the character development that has made Drizzt so endearing. Even Jarlaxle appears to entice a reader. Yet the book never fully delivers. This is a masterful middle book of a trilogy. But it never delivers. I have to admit mild disappointment. It builds and builds but never delivers. It seems to only act as a base for the next book, which should be excellent. Rise of the King Advertising.

6: Rise of the King: Companions Codex, II - free PDF, EPUB, FB2, TXT

This stunning new release of the classic R.A. Salvatore novel recounts the origins of Salvatore's signature dark elf character, Drizzt Do'Urden.

Aug 30, Alissa rated it really liked it Another solid installment of the new old adventures of Drizzt and Companions. The battles and skirmishes are always nice and choreographed, Salvatore has a real knack for describing swashbuckling adventures and I never get tired of his storytelling. However, the overall feeling is the same I once experienced after the nth played hour of a very complex RPG game, when my characters abilities had already reached the highest level and I simply wandered around and around completing the secondary quest Another solid installment of the new old adventures of Drizzt and Companions. However, the overall feeling is the same I once experienced after the nth played hour of a very complex RPG game, when my characters abilities had already reached the highest level and I simply wandered around and around completing the secondary quests. There was nothing more to prove and little to discover. I was simply content by being with my characters, even if all I got was a pale echo of past excitement. I mean, another adventure starring the drows? I enjoyed this book as much as its predecessor and I hope the conclusion will be on par. I always look forward to the newest Drizzt novels. After all, I love the world and the characters, especially Jarlaxle. But the latest novels in the saga have really been a mixed bag for me. I get that there were changes in the Forgotten Realms setting that Salvatore had no control over, but I can I received a copy of this novel from Netgalley in an exchange for an honest review. I was not overly thrilled with bringing back the dead Companions of the Hall. I honestly wanted Drizzt to move on and find other friends to have adventures with. The reincarnation plot just seemed a little too far-fetched. Another issue is that the characters are still basically the same as they were in their previous life, except for Regis who is more awesome and complex than he ever was in earlier novels. The other Companions of the Hall are pretty much the same as they ever were. Not surprisingly I found myself far more interested in the other characters, especially the villains. Over the years, the series has gone from a very black and white morality to having a great deal of shades of gray, and it just feels as if its just going back to the beginning to repeat itself all over again. All-in-all, this book feels like a copy of some of the early novels, with some minor details changed. I feel like this series is losing steam. If the next books have a heavy dose of Jarlaxle and maybe Gromph and some other drow, then I might be excited for it, otherwise it will not be at the top of my reading list.

7: N.Y. Times Bestselling Author R. A. Salvatore

Rise of the King by R A Salvatore starting at \$ Rise of the King has 2 available editions to buy at Alibris.

Biography[edit] Salvatore at a book signing in Robert Salvatore was born in Leominster, Massachusetts , the youngest of a family of seven. A graduate of Leominster High School, Salvatore has credited his high school English teacher with being instrumental in his development as a writer. During his time at Fitchburg State College , he became interested in fantasy after reading J. TSR was looking for an author to write the second book in the Forgotten Realms line and asked Salvatore to audition. In July , Salvatore won the spot to write the book. He abandons the Underdark , a barren land of unmarked and limitless tunnels where deadly creatures continually lurk. His journey for freedom leads him to the surface where he faces discrimination at every turn because of his dark heritage. Drizzt stumbles along in a harsh world until he finally comes upon friends who understand the kindness of his heart. The New Jedi Order series. Vector Prime was extremely controversial among Star Wars fans because its plot included the death of Chewbacca , making the Wookiee the first major character from the original trilogy to be permanently killed off in the Star Wars expanded universe novels. Salvatore was ordered by Lucasfilm Ltd. Many fans thought that Salvatore himself had made this decision, but it was actually Randy Stradley, the then-editor at Dark Horse Comics. Hama created the military characters and plots, and Salvatore covered the monster characters. Demon Stone , working with the design team at Stormfront Studios. CDS books commissioned him to edit a four book series based on the interactive online EverQuest game. Salvatore was hired as creative director for upstart game developer 38 Studios , which was owned by former baseball player Curt Schilling. He wrote the dialogue and created a backstory spanning ten thousand years for the fantasy game Kingdoms of Amalur: Reckoning , which was released in February , [16] and sold over one million units. Maybe he made a couple of bad business decisions Why would anyone do that?

8: Rise of the King | Dungeons & Dragons

In the second book of the Companions Codex, the latest series in the New York Times best-selling saga of dark elf Drizzt Do'Urden, R.A. Salvatore picks up with the fan-favorite storyline of dwarf king Bruenor Battlehammer and his bloody feud with the orc kingdom of Many Arrows.

9: RISE OF THE KING by R.A. SALVATORE |

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