

1: App Store Review Guidelines - Apple Developer

The Developer's Code. Available now! Buy the ebook or paperback today (View the original version) "This is the next Pragmatic Programmer. A guide for the beginner.

Guidelines for Using Apple Trademarks and Copyrights 1. Examples of such content include: Professional political satirists and humorists are generally exempt from this requirement. App Store customer reviews can be an integral part of the app experience, so you should treat customers with respect when responding to their comments. Use the provided API to prompt users to review your app; this functionality allows customers to provide an App Store rating and review without the inconvenience of leaving your app, and we will disallow custom review prompts. To prevent abuse, apps with user-generated content or social networking services must include: A method for filtering objectionable material from being posted to the app A mechanism to report offensive content and timely responses to concerns The ability to block abusive users from the service Published contact information so users can easily reach you Apps with user-generated content or services that end up being used primarily for pornographic content, objectification of real people e. If you want to participate in the Kids Category, you should focus on creating a great experience specifically for younger users. These apps must not include links out of the app, purchasing opportunities, or other distractions to kids unless reserved for a designated area behind a parental gate. Keep in mind that once customers expect your app to follow the Kids Category requirements, it will need to continue to meet these guidelines in subsequent updates, even if you decide to deselect the category. Learn more about parental gates. Apps in the Kids Category may not include behavioral advertising e. You should also pay particular attention to privacy laws around the world relating to the collection of data from children online. Be sure to review the Privacy section of these guidelines for more information. Apps must clearly disclose data and methodology to support accuracy claims relating to health measurements, and if the level of accuracy or methodology cannot be validated, we will reject your app. For example, apps that claim to take x-rays, measure blood pressure, body temperature, blood glucose levels, or blood oxygen levels using only the sensors on the device are not permitted. Apps should remind users to check with a doctor in addition to using the app and before making medical decisions. If your medical app has received regulatory clearance, please submit a link to that documentation with your app. Given the potential harm to patients, we need to be sure that the app will be supported and updated over the long term. Apps that encourage minors to consume any of these substances will be rejected. For example, apps should not encourage placing the device under a mattress or pillow while charging or perform excessive write cycles to the solid state drive. Make sure your app and its Support URL include an easy way to contact you; this is particularly important for apps that may be used in the classroom. Failure to include accurate and up-to-date contact information not only frustrates customers, but may violate the law in some countries. Also ensure that Wallet passes include valid contact information from the issuer and are signed with a dedicated certificate assigned to the brand or trademark owner of the pass. Make sure your app has been tested on-device for bugs and stability before you submit it, and include demo account info and turn on your back-end service! If you offer in-app purchases in your app, make sure they are complete, up-to-date, and visible to the reviewer, or that you explain why not in your review notes. We will reject incomplete app bundles and binaries that crash or exhibit obvious technical problems. Any app submitted for beta distribution via TestFlight should be intended for public distribution and should comply with the App Review Guidelines. Note, however, that apps using TestFlight cannot be distributed to testers in exchange for compensation of any kind, including as a reward for crowd-sourced funding. Significant updates to your beta build should be submitted to TestFlight App Review before being distributed to your testers. To learn more, visit the TestFlight Beta Testing. Similarly, you should not market your app on the App Store or offline as including content or services that it does not actually offer e. Egregious or repeated behavior is grounds for removal from the Developer Program. If you decide to promote in-app purchases on the App Store, ensure that the in-app purchase Display Name, Screenshot and Description are appropriate for a public audience, that you follow the guidance found in Promoting Your In-App Purchases , and that your app properly handles the

SKPaymentTransactionObserver method so that customers can seamlessly complete the purchase when your app launches. They may also include text and image overlays e. Stickers and iMessage extensions may show the user experience in the Messages app. If your app is mis-rated, customers might be surprised by what they get, or it could trigger an inquiry from government regulators. If your app includes media that requires the display of content ratings or warnings e. App names must be limited to 30 characters and should not include prices, terms, or descriptions that are not the name of the app. App subtitles are a great way to provide additional context for your app; they must follow our standard metadata rules and should not include inappropriate content, reference other apps, or make unverifiable product claims. Apple may modify inappropriate keywords at any time or take other appropriate steps to prevent abuse. Remember to ensure your metadata, including app name and icons small, large, Apple Watch app, alternate icons, etc. Ensure that the app you ultimately release is not materially different from what you advertise while the app is in a pre-order state. If you make material changes to the app e. Simple bug fixes, security updates, and performance improvements may rely on a generic description, but more significant changes must be listed in the notes. We encourage you to consider building universal apps so customers can use them on all of their devices. Learn more about Universal apps. Apps should not rapidly drain battery, generate excessive heat, or put unnecessary strain on device resources. Apps, including any third party advertisements displayed within them, may not run unrelated background processes, such as cryptocurrency mining. If you require a game controller, make sure you clearly explain that in your metadata so customers know they need additional equipment to play. They must also be self-contained, single application installation bundles and cannot install code or resources in shared locations. They should not automatically add their icons to the Dock or leave short cuts on the user desktop. Java, Rosetta ix Apps must contain all language and localization support in a single app bundle. Learn more about public APIs. Keep your apps up-to-date and make sure you phase out any deprecated features, frameworks or technologies that will no longer be supported in future versions of an OS. Apps should use APIs and frameworks for their intended purposes and indicate that integration in their app description. For example, the HomeKit framework should provide home automation services; and HealthKit should be used for health and fitness purposes and integrate with the Health app. Educational apps designed to teach, develop, or allow students to test executable code may, in limited circumstances, download code provided that such code is not used for other purposes. Such apps must make the source code provided by the Application completely viewable and editable by the user. Egregious violations and repeat behavior will result in removal from the Developer Program. VoIP, audio playback, location, task completion, local notifications, etc. If your app uses location background mode, include a reminder that doing so may dramatically decrease battery life. For example, apps should not block links out to other apps or other features that users would expect to work a certain way. Learn more about proper handling of links. For example, if your app is a meal planning app, you should not incorporate an intent to start a workout, even if the app shares integration with a fitness app. Aliases must relate directly to your app or company name and should not be generic terms or include third party app names or services. Only request a disambiguation when required to complete the task e. Apps that include call-, SMS-, and MMS- blocking functionality or spam identification must clearly identify these features in their marketing text and explain the criteria for their blocked and spam lists. You may not use the data accessed via these tools for any purpose not directly related to operating or improving your app or extension e. This includes any use of the device camera, microphone, or other user inputs. If you want to unlock features or functionality within your app, by way of example: Apps may not use their own mechanisms to unlock content or functionality, such as license keys, augmented reality markers, QR codes, etc. Apps and their metadata may not include buttons, external links, or other calls to action that direct customers to purchasing mechanisms other than in-app purchase. Any credits or in-game currencies purchased via in-app purchase may not expire, and you should make sure you have a restore mechanism for any restorable in-app purchases. Remember to assign the correct purchasability type or your app will be rejected. Apps should not directly or indirectly enable gifting of in-app purchase content, features, or consumable items to others. Non-subscription apps may offer a free time-based trial period before presenting a full unlock option by setting up a Non-Consumable IAP item at Price Tier 0 that follows the naming convention: Learn more about

managing content access and the duration of the trial period using Receipts and Device Check. Apps may offer auto-renewing in-app purchase subscriptions, regardless of category on the App Store. When incorporating auto-renewable subscriptions into your app, be sure to follow the guidelines below. While the following list is not exhaustive, examples of appropriate subscriptions include: Subscriptions may be offered alongside a la carte offerings e. You may offer a single subscription that is shared across your own apps and services, but these subscriptions may not extend to third party apps or services. Games offered in a game subscription must be owned or exclusively licensed by the developer e. Each game must be downloaded directly from the App Store, must be designed to avoid duplicate payment by a subscriber, and should not disadvantage non-subscriber customers. Learn more about sharing a subscription across your apps. Apps must not force users to rate the app, review the app, download other apps, or other similar actions in order to access functionality, content, or use of the app. Subscriptions may include consumable credits, gems, in-game currencies, etc. If you are changing your existing app to a subscription-based business model, you should not take away the primary functionality existing users have already paid for. Auto-renewing subscription apps may offer a free trial period to customers by providing the relevant information set forth in App Store Connect. Apps that attempt to trick users into purchasing a subscription under false pretenses or engage in bait-and-switch practices will be removed from the App Store and you may be removed from the Apple Developer Program. Learn more about Subscription Free Trials. Review best practices on managing your subscription upgrade and downgrade options. Before asking a customer to subscribe, you should clearly describe what the user will get for the price. How many issues per month? How much cloud storage? What kind of access to your service? Apps may allow a user to access previously purchased content or content subscriptions specifically: Apps that operate across multiple platforms may allow users to access content, subscriptions, or features they have acquired elsewhere, including consumable items in multi-platform games, provided those items are also available as in-app purchases within the app.

2: Android Developers

The Developer's Code What Real Programmers Do by Ka Wai Cheung. You're already a great coder, but awesome coding chops aren't always enough to get you through your toughest projects.

Cofounder and CEO, Atomist. The new Microsoft is not the bogey of the past â€” VS Code is great; TypeScript is terrific; Microsoft has not merely accepted open source, but become an open source leader through its GitHub contributions ; and CEO Satya Nadella has led a positive cultural transformation. The new Microsoft is much more outward looking and has hired many great people from the broader developer community in the last couple of years. And in fairness, even the old Microsoft had developers in its DNA: Microsoft was founded by developers and built and maintained a huge developer community and some great tools â€” even if in those days, it offered a walled garden. From a business perspective, I think the deal will pay off. Unlike competitors such as IBM and Oracle, Microsoft not only understands developers, but has a proven ability to sell to the SMB as well as to the enterprise market. The deal is largely priced on strategic value. How Developers Conquered the World: And value creation and growth across every industry will increasingly be determined by the choices developers make Today this is a welcome recognition of the fairly obvious. My career has revolved around the belief that code should be celebrated as central to IT. I was once publicly dressed down by a colleague for writing Java code rather than generating it from Rational Rose. We all know which camp won. In reality, versus golf-driven fantasy, it was never an equal battle. They are wonderful ways to express behaviors. The composability, modularity and elegance of modern languages were more than a match for pretty pictures without the same foundation. At Atomist we want to take code to an important new frontier: Social coding has changed how people write code for the better. At Atomist, we are taking the next step to transform how that code flows to production, creating a code-based, joined up approach to software delivery to bring a comparable gain in collaboration and productivity. With a rich model and a real programming language, rather than untestable, unmaintainable YAML and Bash, developers can apply their core skills to automating everything they do. Today is about the ascendancy of code â€” something we embrace at Atomist and which is core to our vision.

3: Overview | Maps JavaScript API | Google Developers

Developers Code is operating since and is located in India. The company is promoted and, managed by a group of talented IT www.enganchecubano.com on the business environment globally we understand that our clients need more than technology professionals and this is here we stand out from the rest with our customer-centric approach not only by just offering a strong team of developers with.

Completes the current statement for you, adding missing parentheses, brackets, braces, formatting, etc. For more information about code completion, see [Code Completion](#). Find sample code The Code Sample Browser in Android Studio helps you find high-quality, Google-provided Android code samples based on the currently highlighted symbol in your project. For more information, see [Find sample code](#). Navigation Here are some tips to help you move around Android Studio. Switch between your recently accessed files using the Recent Files action. By default, the last accessed file is selected. You can also access any tool window through the left column in this action. View the structure of the current file using the File Structure action. Using this action, you can quickly navigate to any part of your current file. Search for and navigate to a specific class in your project using the Navigate to Class action. Navigate to Class supports sophisticated expressions, including camel humps, paths, line navigate to, middle name matching, and many more. If you call it twice in a row, it shows you the results out of the project classes. Navigate to a file or folder using the Navigate to File action. Navigate to a method or field by name using the Navigate to Symbol action. Style and formatting As you edit, Android Studio automatically applies formatting and styles as specified in your code style settings. You can customize the code style settings by programming language, including specifying conventions for tabs and indents, spaces, wrapping and braces, and blank lines. After importing your app into Android Studio, use the Android Studio VCS menu options to enable VCS support for the desired version control system, create a repository, import the new files into version control, and perform other version control operations: From the drop-down menu, select a version control system to associate with the project root, and then click OK. The VCS menu now displays a number of version control options based on the system you selected. Gradle build system Android Studio uses Gradle as the foundation of the build system, with more Android-specific capabilities provided by the Android plugin for Gradle. This build system runs as an integrated tool from the Android Studio menu, and independently from the command line. You can use the features of the build system to do the following: Customize, configure, and extend the build process. Create multiple APKs for your app, with different features using the same project and modules. Reuse code and resources across sourcesets. Android Studio build files are named build. They are plain text files that use Groovy syntax to configure the build with elements provided by the Android plugin for Gradle. Each project has one top-level build file for the entire project and separate module-level build files for each module. When you import an existing project, Android Studio automatically generates the necessary build files. To learn more about the build system and how to configure, see [Configure your build](#). Build variants The build system can help you create different versions of the same application from a single project. This is useful when you have both a free version and a paid version of your app, or if you want to distribute multiple APKs for different device configurations on Google Play. For more information about configuring build variants, see [Configure build variants](#). For example, you can create separate APKs of an app for the hdpi and mdpi screen densities, while still considering them a single variant and allowing them to share test APK, javac, dx, and ProGuard settings. Resource shrinking Resource shrinking in Android Studio automatically removes unused resources from your packaged app and library dependencies. For example, if your application is using Google Play services to access Google Drive functionality, and you are not currently using Google Sign-In , then resource shrinking can remove the various drawable assets for theSignInButton buttons. Resource shrinking works in conjunction with code shrinking tools, such as ProGuard. For more information on shrinking code and resources, see [Shrink your code and resources](#). Managing dependencies Dependencies for your project are specified by name in the build. Gradle takes care of finding your dependencies and making them available in your build. You can declare module dependencies, remote binary dependencies, and local binary dependencies in your build.

Android Studio configures projects to use the Maven Central Repository by default. This configuration is included in the top-level build file for the project. For more information about configuring dependencies, read [Add build dependencies](#). Debug and profile tools Android Studio assists you in debugging and improving the performance of your code, including inline debugging and performance analysis tools. Inline debugging Use inline debugging to enhance your code walk-throughs in the debugger view with inline verification of references, expressions, and variable values. Inline debug information includes: Inline variable values Referring objects that reference a selected object Method return values.

4: iOS 12 - Apple Developer

The Developers Code, Cebu City, Philippines. 80 likes. This website provides programming codes and examples for every languages specified.

The Maps JavaScript API features four basic map types roadmap, satellite, hybrid, and terrain which you can modify using layers and styles, controls and events, and various services and libraries. Audience This documentation is designed for people familiar with JavaScript programming and object-oriented programming concepts. There are many JavaScript tutorials available on the Web. This conceptual documentation is designed to let you quickly start exploring and developing applications with the Maps JavaScript API. Makes the sample page fill the window. We create a div element named "map" to hold the map. We define a JavaScript function that creates a map in the div. These steps are explained below. Note that some CSS that works within quirks mode is not valid in standards mode. In specific, all percentage-based sizes must inherit from parent block elements, and if any of those ancestors fail to specify a size, they are assumed to be sized at 0 x 0 pixels. This script tag is required. When the API is ready, it will call the function specified using the callback parameter. Get more information on authentication parameters for Premium Plan customers. Libraries are modules of code that provide additional functionality to the main Maps JavaScript API but are not loaded unless you specifically request them. This will probably slow your page load. But it means you can write subsequent script tags assuming that the API is already loaded. This will expand to fit the size on mobile devices. Note that divs usually take their width from their containing element, and empty divs usually have 0 height. Map Options There are two required options for every map: Specify zoom level as an integer. The following list shows the approximate level of detail you can expect to see at each zoom level:

5: The Developer's Code: What Real Programmers Do. A book by Ka Wai Cheung.

Developers are the builders of this new era, writing the world's code. Developer workflows will drive and influence business processes and functions across the organization â€” from marketing, sales and service, to IT and HR.

6: Yahoo Developer Network

This technology will be available to developers in , making it easier to bring iOS apps to macOS, providing new opportunities, and creating more apps for Mac users to enjoy. iPhone Learn how to make the most of the all-screen Super Retina display for more immersive app experiences, Face ID, and more.

7: 10 Must-have VS Code Extensions for JavaScript Developers â€” SitePoint

Oracle Code is a free event for developers to explore the latest and greatest developer technologies, practices, and trends. Learn from technical experts, industry leaders, and other developers in keynotes, sessions, and hands-on labs.

8: Design. Code. Build. Innovate. | DEVELOPER COMMUNITY

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9: The Developer's Code: What Real Programmers Do by Ka Wai Cheung | The Pragmatic Bookshelf

The www.enganchecubano.com API is a public GET API. Data from the API will be delivered in JSON format. All of our data is provided to us by our partner agencies and is fully available to the public.

The nanny chain Arlie Russell Hochschild Fundamentals of Agribusiness Finance The Shadows of Power (Chivers Sound Library American Collections) Index to nineteenth century American art periodicals Odyssey of Hearing Loss Experiential organizational behavior Missionary sentiment and mission board The Ultimates, Vol. 1 Case Of The Kidnapped Candy (Jigsaw Jones) France, 1848-1945, Vol.2 : Intellect, taste and anxiety Understanding airfield capacity for airlift operations CIA ITT : the agency response to corporate interest V. 1. Changing perspectives and future directions An introduction to physiological and systematical botany . Rural tourism and recreation Sexuality in Western art Sheridan La [i.e. Le Fanu Jane Austen encyclopedia Life-Span Development with LifeMAP CD-ROM and PowerWeb Dot marker abc activity sheets Serse piano vocal score Sharks and troubled waters Blue brain Cambridge bibliography of English literature Disabled people have rights Javascript the hard way Battling dark forces Endless Possibilities 60 Minute Strategic Plan The rededication of the artist, by L. Lee. Painting the devil on the wall Origins of rhymes, songs and sayings Andhra pradesh city list Precalculus with limits a graphing approach teachers edition Using the Internet to investigate business Francis Scott Key and / Pre-deployment and security awareness training : / New International Lessons Annual 1996-97 Glow-The-Dark Animals (Planet Reader) With Custer on the Little Bighorn